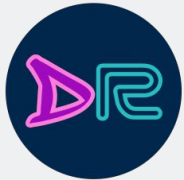


ROB 498/599: Deep Learning for Robot Perception (DeepRob)

Lecture 9: Training Neural Networks - Part 1

02/10/2025



<https://deeprobo.org/w25/>

Today

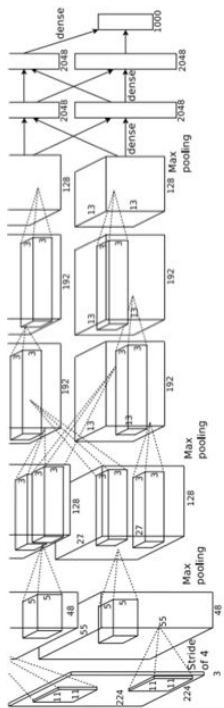
- Feedback and Recap (5min)
- Training NNs
 - Activation Functions (20min)
 - Data Pre-Processing (20min)
 - Weight Initialization (10min)
 - Dropout (10min)
- Summary and Takeaways (5min)

Aha Slides (In-class participation)

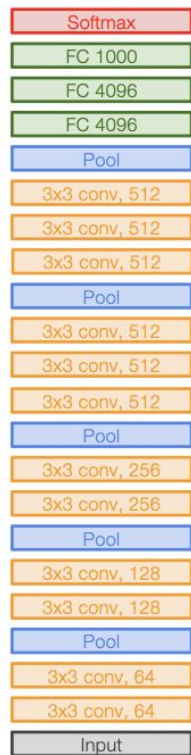
<https://ahaslides.com/MG2EU>



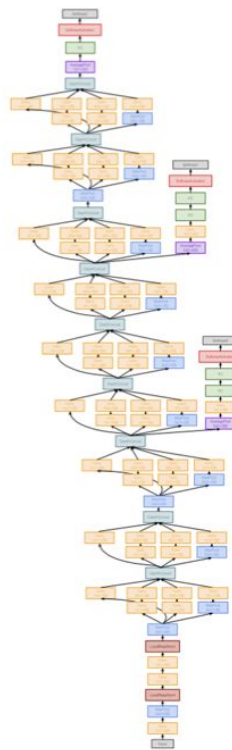
Recap: Components of Convolutional Networks



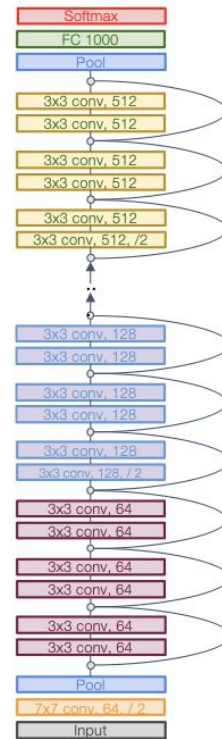
AlexNet



VGG



GoogLeNet



ResNet
M | RUBIICS

Overview

1. One time setup:

Today

- Activation functions, data preprocessing, weight initialization, regularization

2. Training dynamics:

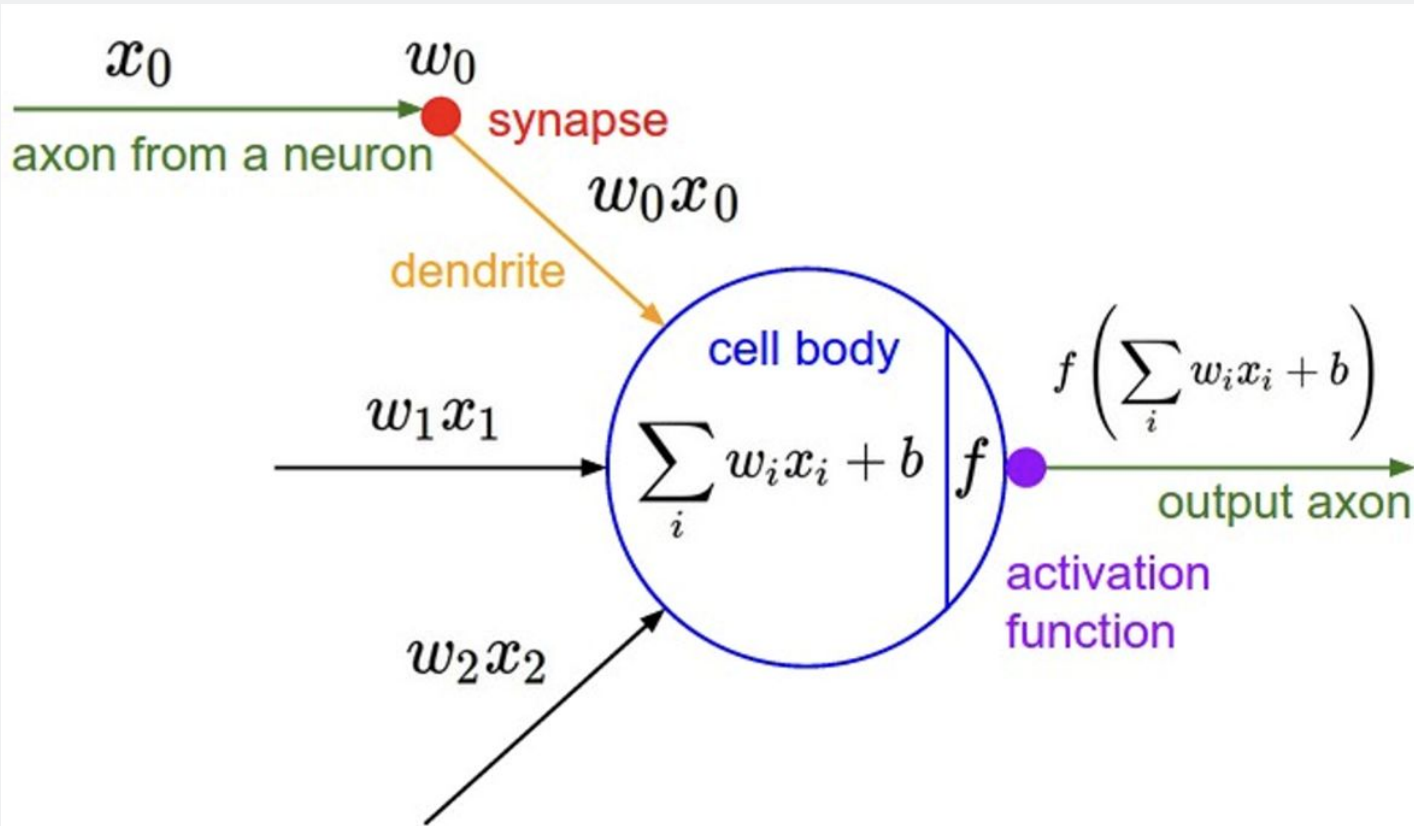
Next time

- Learning rate schedules; large-batch training; hyperparameter optimization

3. After training:

- Model ensembles, transfer learning

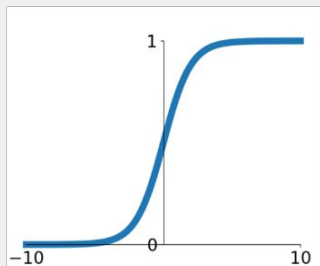
Activation Functions



Activation Functions

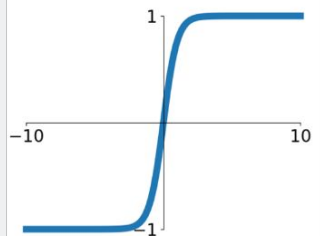
Sigmoid

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$



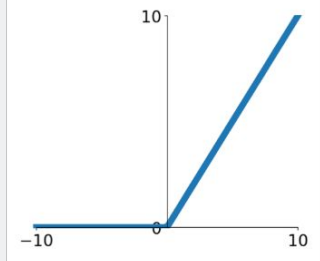
tanh

$$\tanh(x)$$



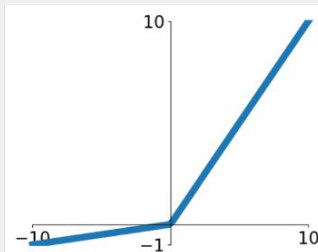
ReLU

$$\max(0, x)$$



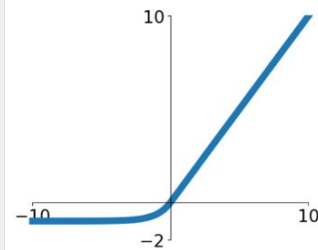
Leaky ReLU

$$\max(0.1x, x)$$



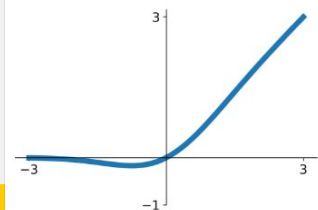
ELU

$$\begin{cases} x & x \geq 0 \\ \alpha(\exp^x - 1) & x < 0 \end{cases}$$

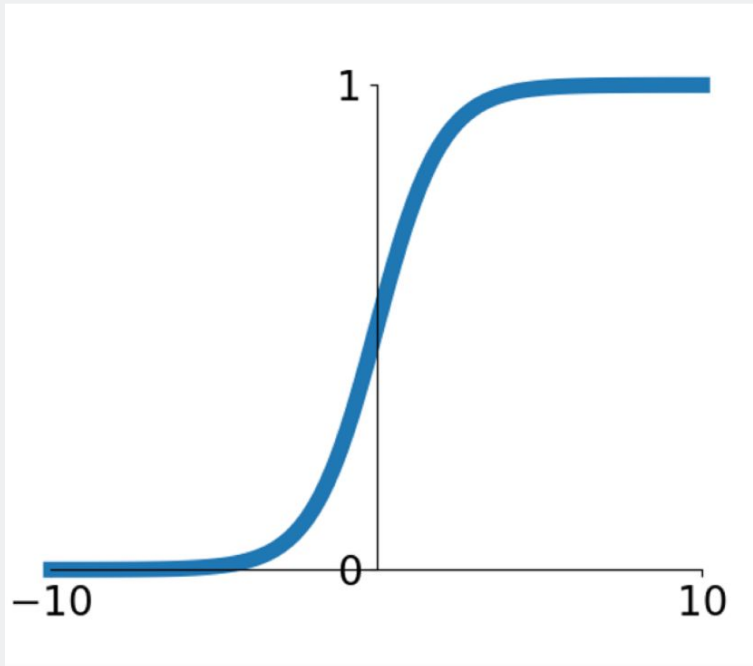


GELU

$$\approx x\alpha(1.702x)$$



Activation Functions: Sigmoid

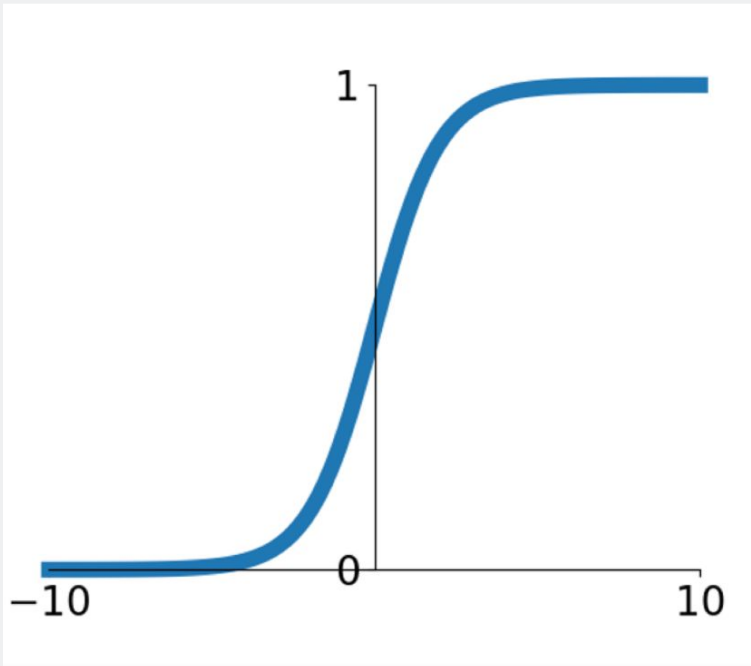


Sigmoid

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

- Squashes numbers to range [0, 1]
- Historically popular since they have nice interpretation as a saturating “firing rate” of a neuron

Activation Functions: Sigmoid



Sigmoid

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

- Squashes numbers to range [0, 1]
- Historically popular since they have nice interpretation as a saturating “firing rate” of a neuron

3 problems:

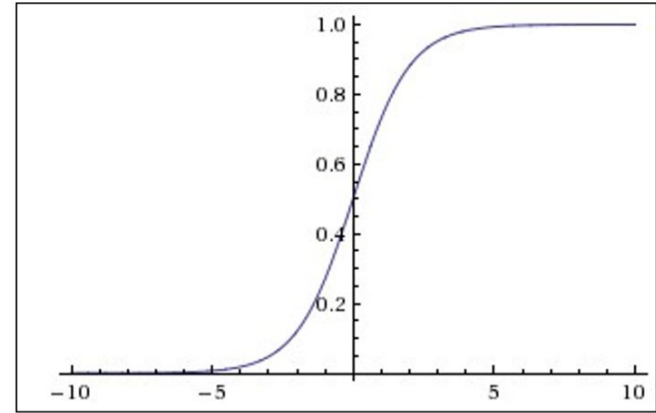
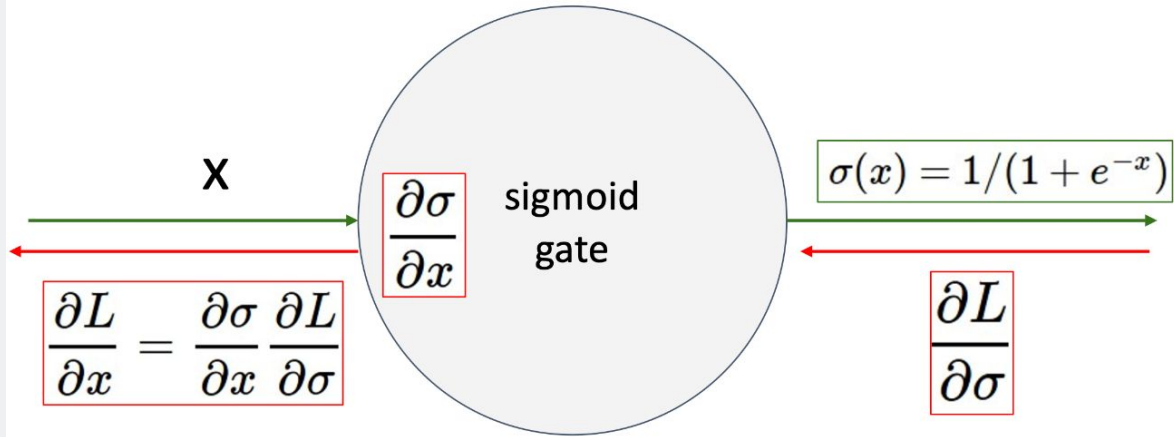
- 1. Saturated neurons “kill” the gradients**

Aha Slides (In-class participation)

<https://ahaslides.com/MG2EU>

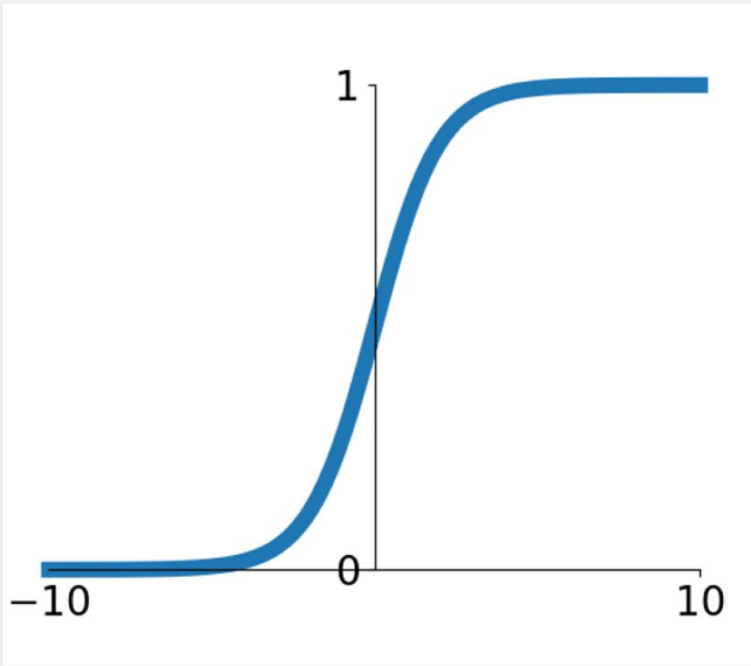


Activation Functions: Sigmoid



- Q:
- What happens when $x = -10$?
 - What happens when $x = 0$?
 - What happens when $x = 10$?

Activation Functions: Sigmoid



Sigmoid

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

- Squashes numbers to range [0, 1]
- Historically popular since they have nice interpretation as a saturating “firing rate” of a neuron

3 problems:

1. Saturated neurons “kill” the gradients
2. Sigmoid outputs are not zero-centered

Activation Functions: Sigmoid

Consider what happens when nonlinearity is always positive

$$h_i^{(\ell)} = \sum_j w_{i,j}^{(\ell)} \sigma(h_j^{\ell-1}) + b_i^{(\ell)}$$

$h_i^{(\ell)}$ is the i th element of the hidden layer at layer ℓ
(before activation)

$w^{(\ell)}, b^{(\ell)}$ are the weights and bias of layer ℓ

What can we say about the gradients on $w^{(\ell)}$?

Activation Functions: Sigmoid

Consider what happens when nonlinearity is always positive

$$h_i^{(\ell)} = \sum_j w_{i,j}^{(\ell)} \sigma(h_j^{(\ell-1)}) + b_i^{(\ell)}$$

$h_i^{(\ell)}$ is the i th element of the hidden layer at layer ℓ
(before activation)

$w^{(\ell)}, b^{(\ell)}$ are the weights and bias of layer ℓ

What can we say about the gradients on $w^{(\ell)}$?

$$\frac{\partial L}{\partial w_{i,j}^{(\ell)}} = \frac{\overset{\text{Local gradient}}{\partial h_i^{(\ell)}}}{\underset{\text{Upstream gradient}}{\partial w_{i,j}^{(\ell)}}} \cdot \frac{\partial L}{\partial h_i^{(\ell)}}$$

Activation Functions: Sigmoid

Consider what happens when nonlinearity is always positive

$$h_i^{(\ell)} = \sum_j w_{ij}^{(\ell)} \sigma(h_j^{(\ell-1)}) + b_i^{(\ell)}$$

$h_i^{(\ell)}$ is the i th element of the hidden layer at layer ℓ (before activation)

$w^{(\ell)}, b^{(\ell)}$ are the weights and bias of layer ℓ

What can we say about the gradients on $w^{(\ell)}$?

Gradients on all $w_{ij}^{(\ell)}$ have the **same sign** as upstream gradient $\partial L / \partial h_i^{(\ell)}$

$$\begin{aligned} \frac{\partial L}{\partial w_{i,j}^{(\ell)}} &= \frac{\text{Local gradient}}{\partial w_{i,j}^{(\ell)}} \cdot \frac{\text{Upstream gradient}}{\partial h_i^{(\ell)}} \\ &= \sigma(h_j^{(\ell-1)}) \cdot \frac{\partial L}{\partial h_i^{(\ell)}} \end{aligned}$$

Activation Functions: Sigmoid

Consider what happens when nonlinearity is always positive

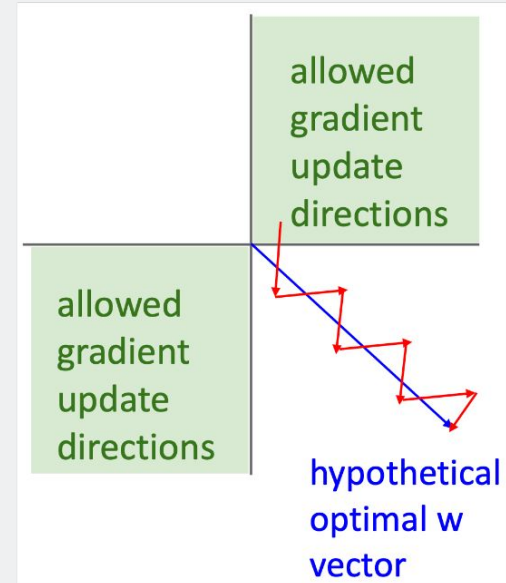
$$h_i^{(\ell)} = \sum_j w_{i,j}^{(\ell)} \sigma(h_j^{\ell-1}) + b_i^{(\ell)}$$

$h_i^{(\ell)}$ is the i th element of the hidden layer at layer ℓ (before activation)

$w^{(\ell)}, b^{(\ell)}$ are the weights and bias of layer ℓ

What can we say about the gradients on $w^{(\ell)}$?

Gradients on all $w_{i,j}^{(\ell)}$ have the same sign as upstream gradient $\partial L / \partial h_i^{(\ell)}$



Gradients on rows of w can only point in some directions; needs to “zigzag” to move in other directions

Activation Functions: Sigmoid

Consider what happens when nonlinearity is always positive

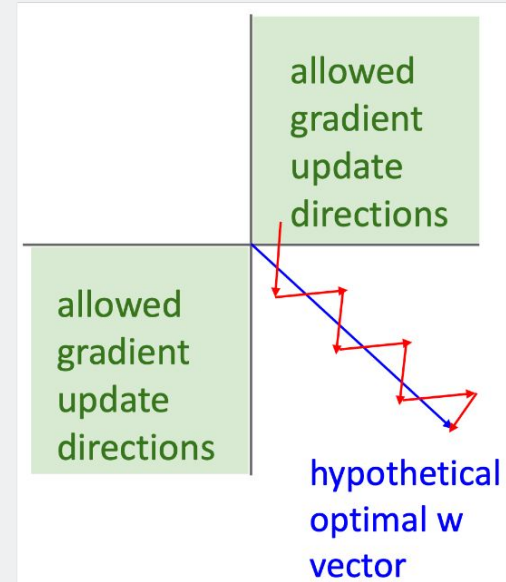
$$h_i^{(\ell)} = \sum_j w_{i,j}^{(\ell)} \sigma(h_j^{\ell-1}) + b_i^{(\ell)}$$

$h_i^{(\ell)}$ is the i th element of the hidden layer at layer ℓ (before activation)

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What can we say about the gradients on $w^{(\ell)}$?

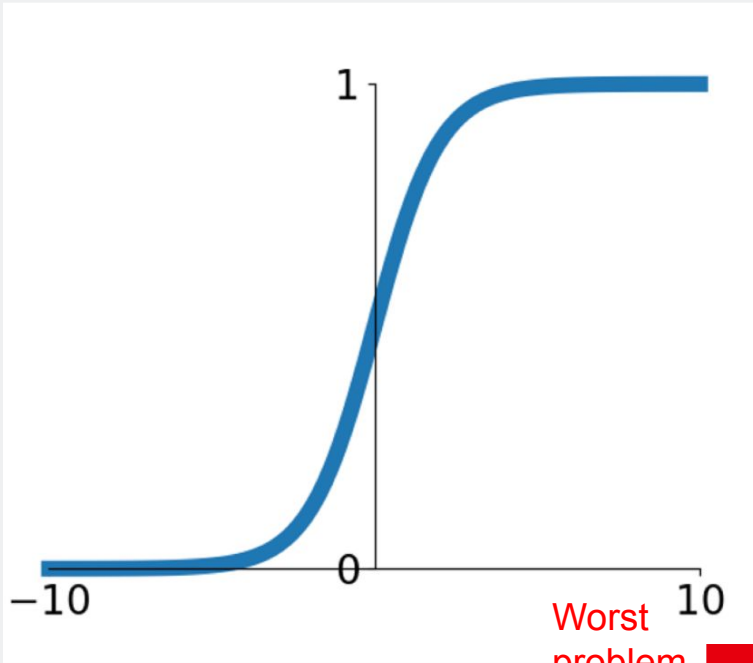
Gradients on all $w_{i,j}^{(\ell)}$ have the same sign as upstream gradient $\partial L / \partial h_i^{(\ell)}$



Not that bad in practice:

- Only true for a single example, mini batches help Also momentum
- BatchNorm can also avoid this

Activation Functions: Sigmoid



Sigmoid

Worst
problem
in
practice



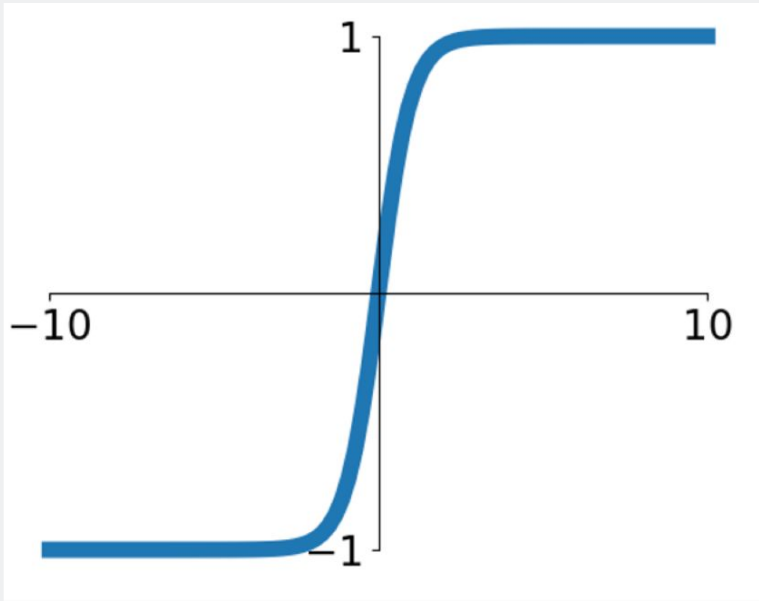
3 problems:

1. Saturated neurons “kill” the gradients
2. Sigmoid outputs are not zero-centered
3. **exp() is a bit compute expensive**

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

- Squashes numbers to range [0, 1]
- Historically popular since they have nice interpretation as a saturating “firing rate” of a neuron

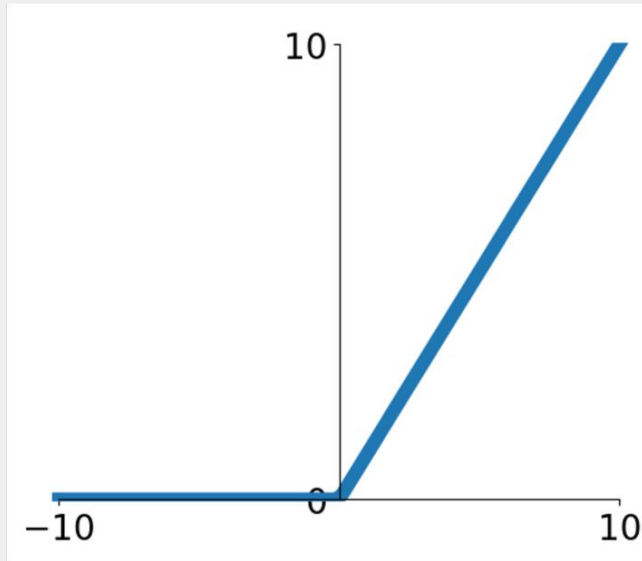
Activation Functions: tanh



tanh(x)

- Squashes numbers to range $[-1, 1]$
- Zero centered (nice)
- Still kills gradients when saturated :(

Activation Functions: ReLU

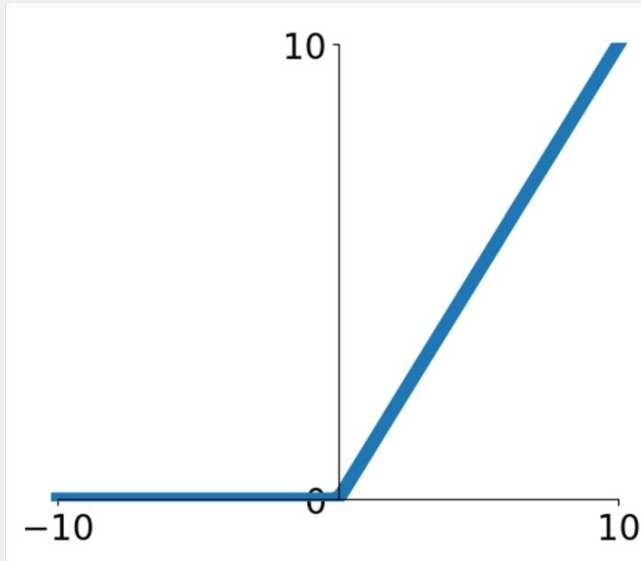


ReLU
(Rectified Linear Unit)

$$f(x) = \max(0, x)$$

- Does not saturate (in +region)
- Very computationally efficient
- Converges much faster than sigmoid and tanh in practice (e.g. 6x)

Activation Functions: ReLU



ReLU
(Rectified Linear Unit)

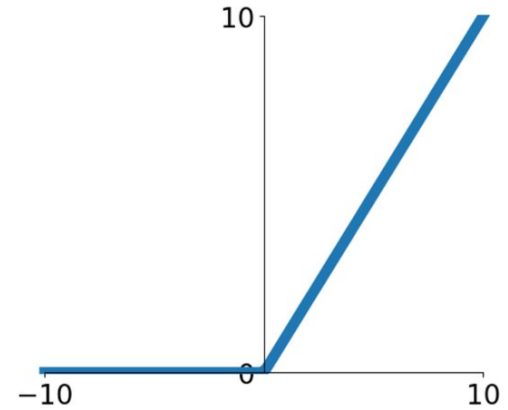
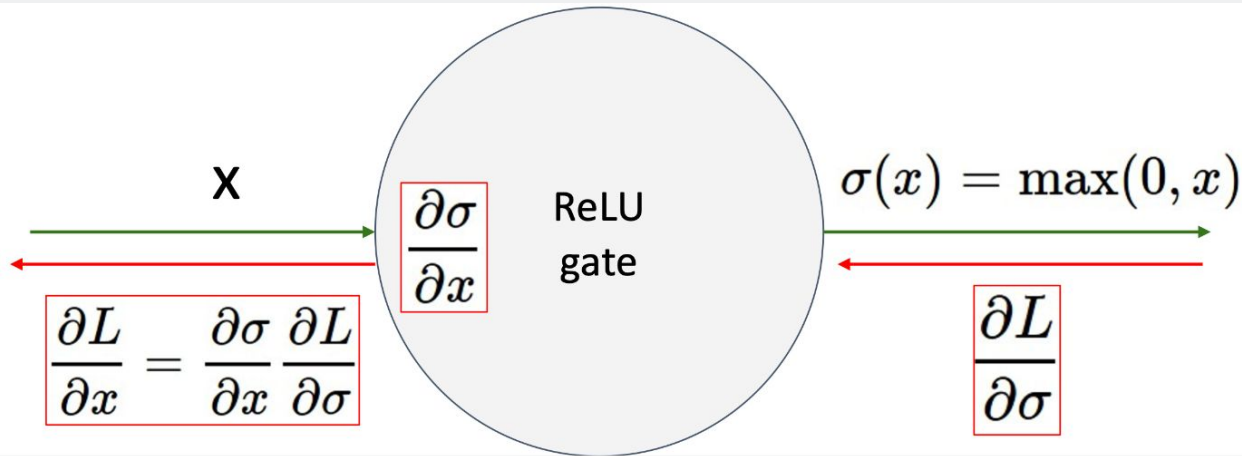
$$f(x) = \max(0, x)$$

- Does not saturate (in +region)
- Very computationally efficient
- Converges much faster than sigmoid and tanh in practice (e.g. 6x)

- Not zero-centered output
- An annoyance:

Hint: what is the gradient when $x < 0$?

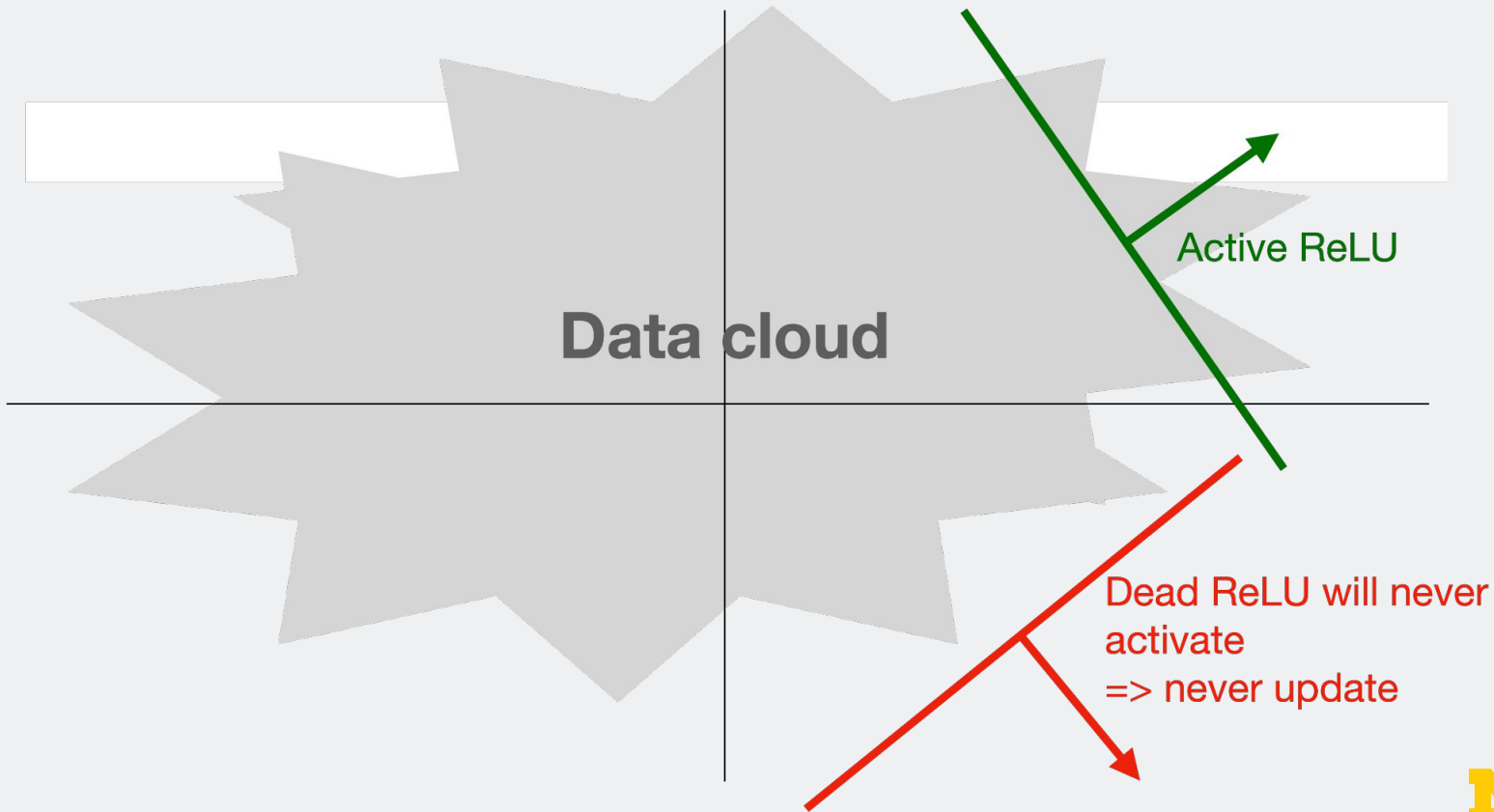
Activation Functions: ReLU



- Q:
- What happens when $x = -10$?
 - What happens when $x = 0$?
 - What happens when $x = 10$?



“Dead ReLU Problem”





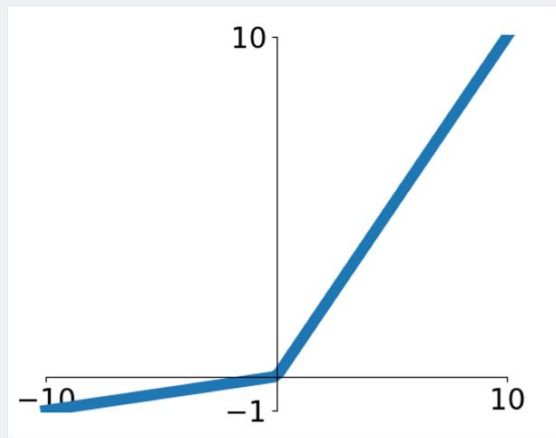
Data cloud

Active ReLU

=> Sometimes initialize
ReLU neurons with slightly
positive biases (e.g. 0.01)

Dead ReLU will never
activate
=> never update

Activation Functions: Leaky ReLU



Leaky ReLU

$$f(x) = \max(\alpha x, x)$$

α is a hyperparameter, often $\alpha = 0.1$

- Does not saturate
- Computationally efficient
- Converges much faster than sigmoid and tanh in practice (e.g. 6x)
- **Will not “die”**

Parametric ReLU (PReLU)

$$f(x) = \max(\alpha x, x)$$

α is learned via backprop

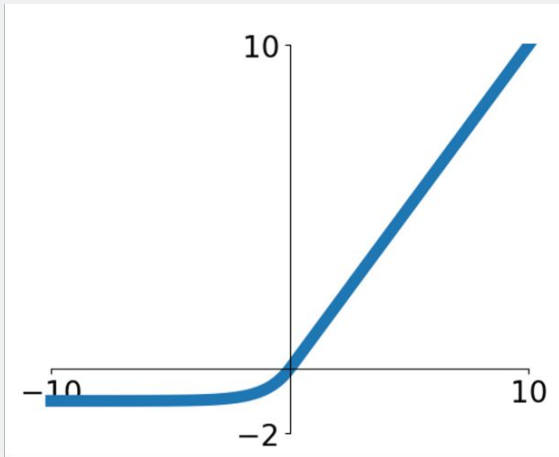
Maas et al, “Rectifier Nonlinearities Improve Neural Network Acoustic Models”, ICML 2013

https://ai.stanford.edu/~amaas/papers/relu_hybrid_icml2013_final.pdf

He et al, “Delving Deep into Rectifiers: Surpassing Human- Level Performance on ImageNet Classification”, ICCV 2015

<https://arxiv.org/abs/1502.01852>

Activation Functions: Exponential Linear Unit (ELU)

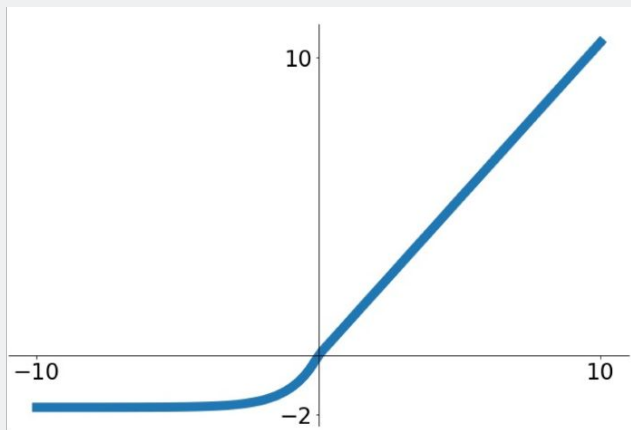


$$f(x) = \begin{cases} x & \text{if } x > 0 \\ \alpha(e^x - 1) & \text{if } x \leq 0 \end{cases}$$

- All benefits of ReLU
- Closer to zero means outputs
- Negative saturation regime compared with Leaky ReLU adds some robustness to noise
- Computation requires $\exp()$

Activation Functions:

Scale Exponential Linear Unit (SELU)



$$\text{selu}(x) = \begin{cases} \lambda x & \text{if } x > 0 \\ \lambda \alpha (e^x - 1) & \text{if } x \leq 0 \end{cases}$$

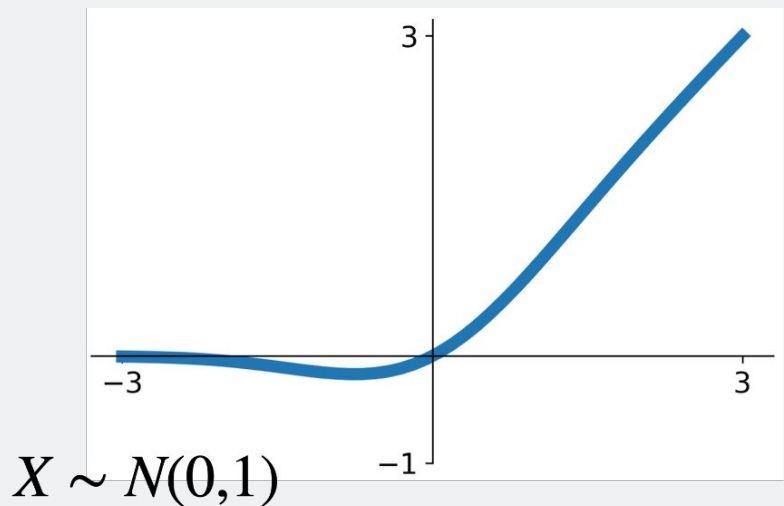
$$\alpha = 1.6732632423543772848170429916717$$

$$\lambda = 1.0507009873554804934193349852946$$

- Scaled version of ELU that works better for deep networks “Self-Normalizing” property; can train deep SELU networks without BatchNorm

- Derivation takes 90+ pages of math in appendix...

Activation Functions: Gaussian Error Linear Unit (GELU)



$$\text{gelu}(x) = xP(X \leq x) = \frac{x}{2}(1 + \text{erf}(x/\sqrt{2}))$$
$$\approx x\sigma(1.702x)$$

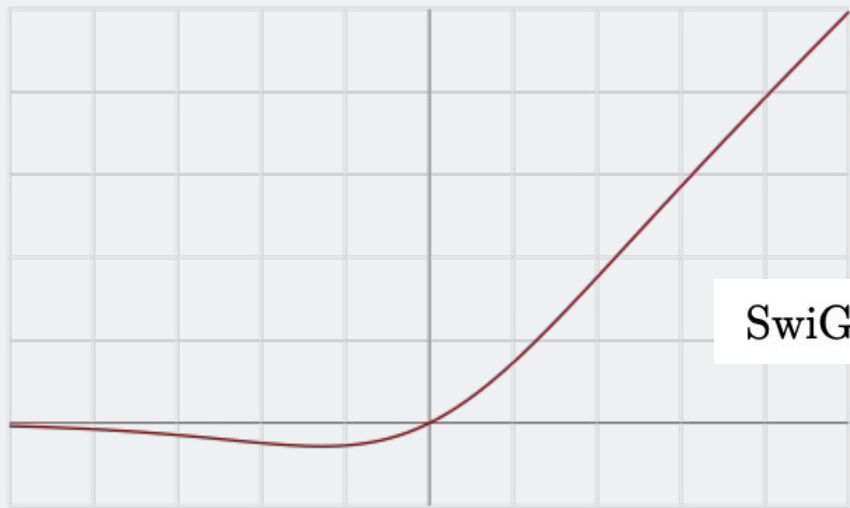
- **Idea:** Multiply input by 0 or 1 at random; large values more likely to be multiplied by 1, small values more likely to be multiplied by 0 (data-dependent dropout)
- Take expectation over randomness
- Very common in Transformers (BERT, GPT, ViT)

SwiGLU

<https://arxiv.org/pdf/2002.05202>

Activation Functions: SwiGLU

Swish



SwiGLU:

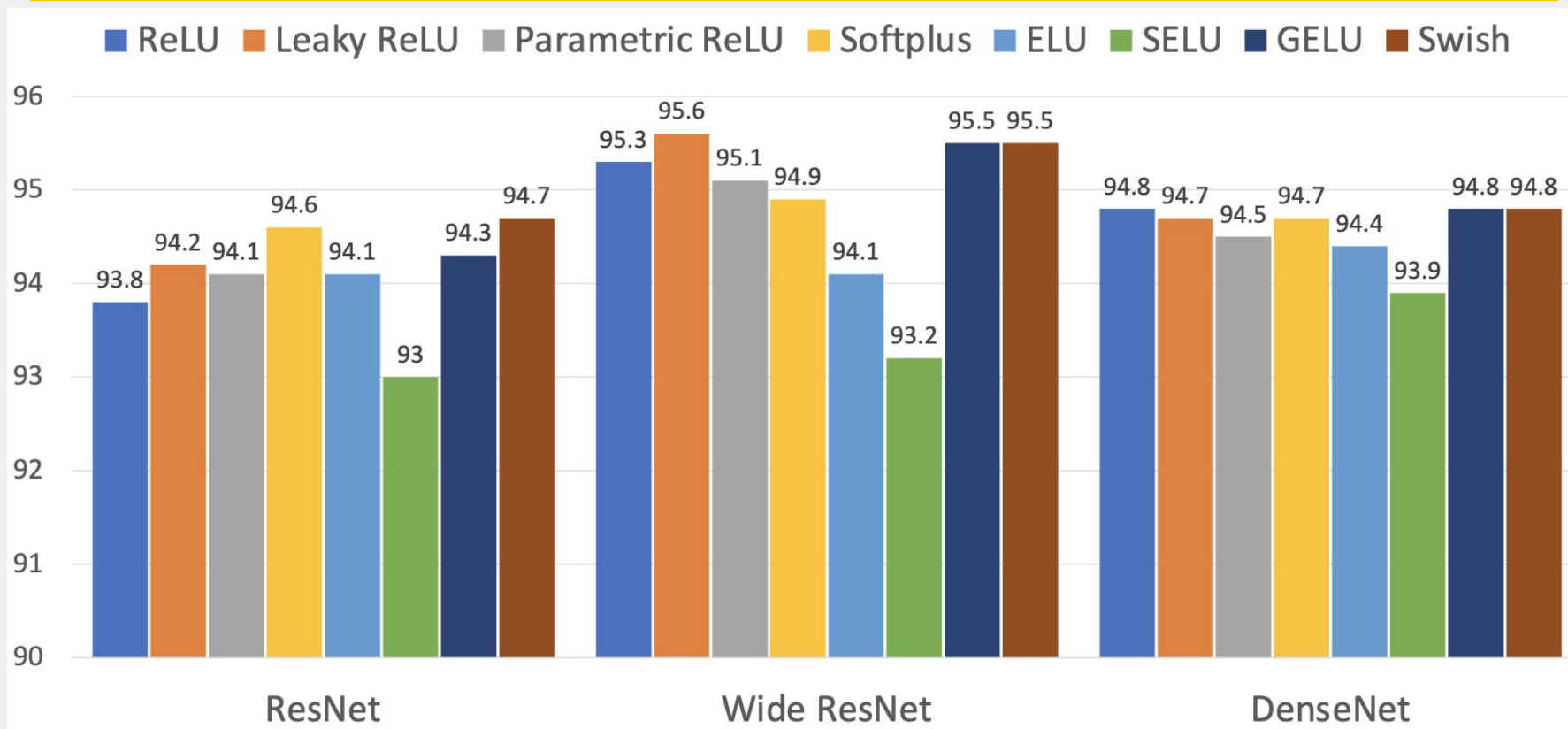
Swish + GLU

$$\text{SwiGLU}(x, W, V, b, c, \beta) = \text{Swish}_{\beta}(xW + b) \otimes (xV + c)$$

$$\text{swish}_{\beta}(x) = x \text{ sigmoid}(\beta x) = \frac{x}{1 + e^{-\beta x}}$$

<https://arxiv.org/pdf/2002.05202>

Activation Functions: Leaky ReLU



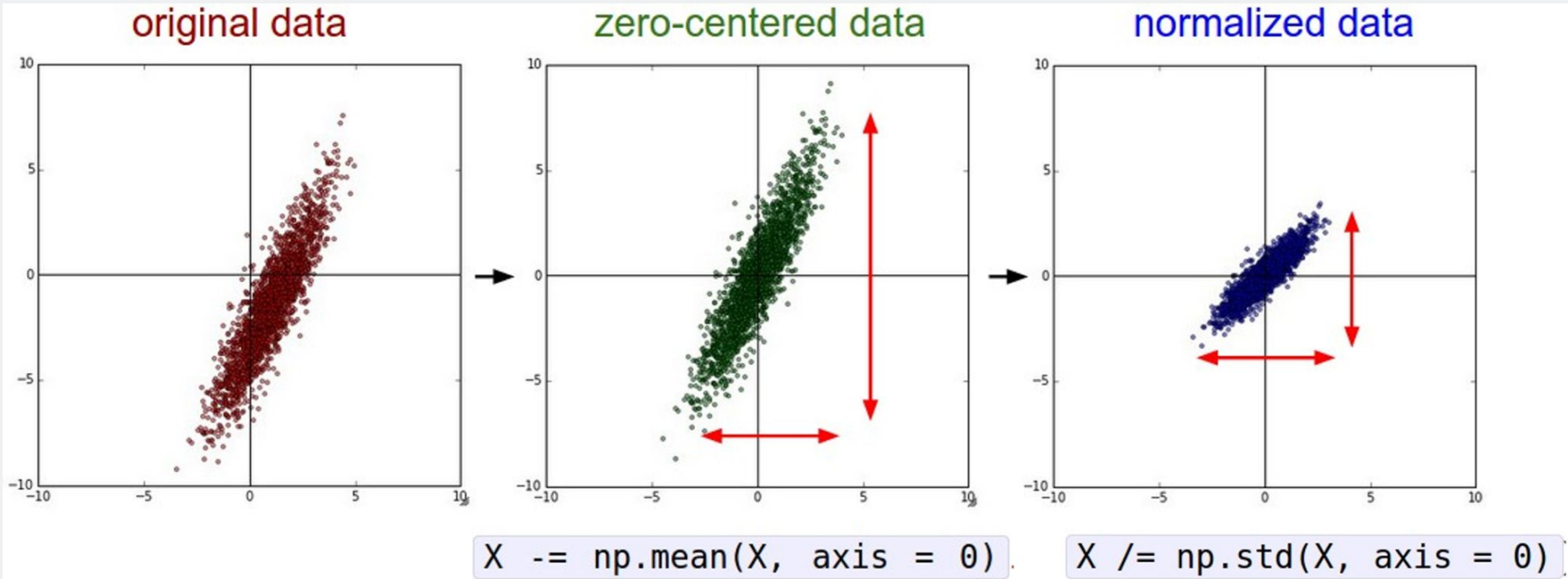
Activation Functions: Summary

- Don't think too hard. Just use **ReLU**
- Try out **Leaky ReLU / ELU / SELU / GELU** if you need to squeeze that last 0.1%
- Don't use sigmoid or tanh

Some (very) recent architectures use GeLU instead of ReLU, but the gains are minimal

Data Preprocessing

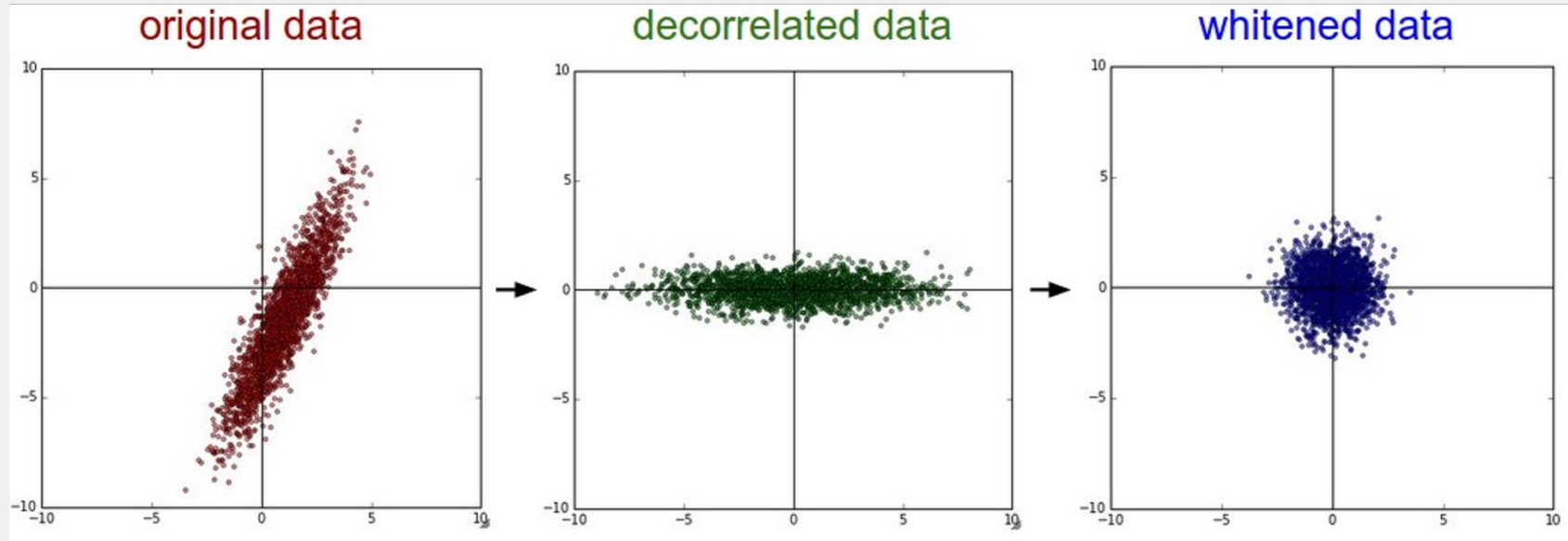
Data Preprocessing



(Assume $X[N \times D]$ is data matrix, each example in a row)

Data Preprocessing

In practice, you may also see PCA and Whitening of the data

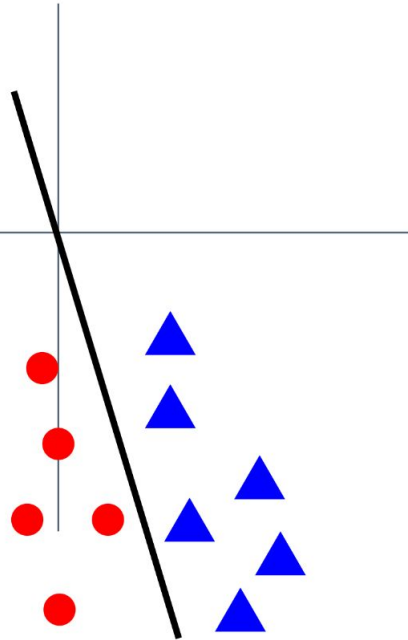


(Data has diagonal covariance matrix)

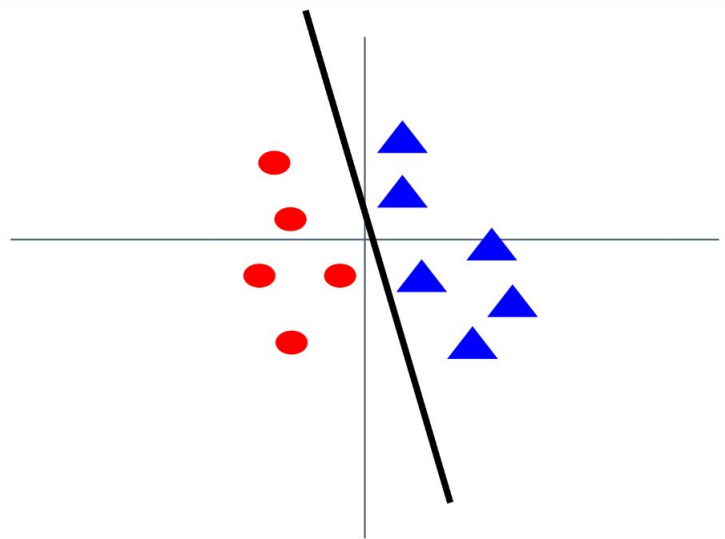
(Covariance matrix is the identity matrix)

Data Preprocessing

Before normalization: Classification loss very sensitive to changes in weight matrix; hard to optimize



After normalization: less sensitive to small changes in weights; easier to optimize



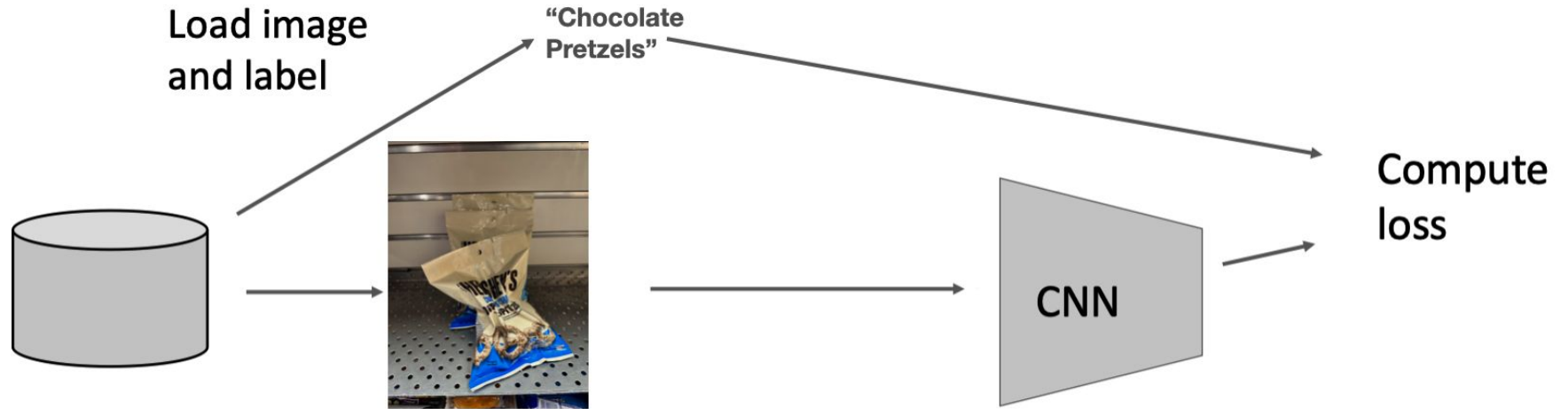
Data Preprocessing for Images

e.g. consider CIFAR-10 example with [32, 32, 3] images

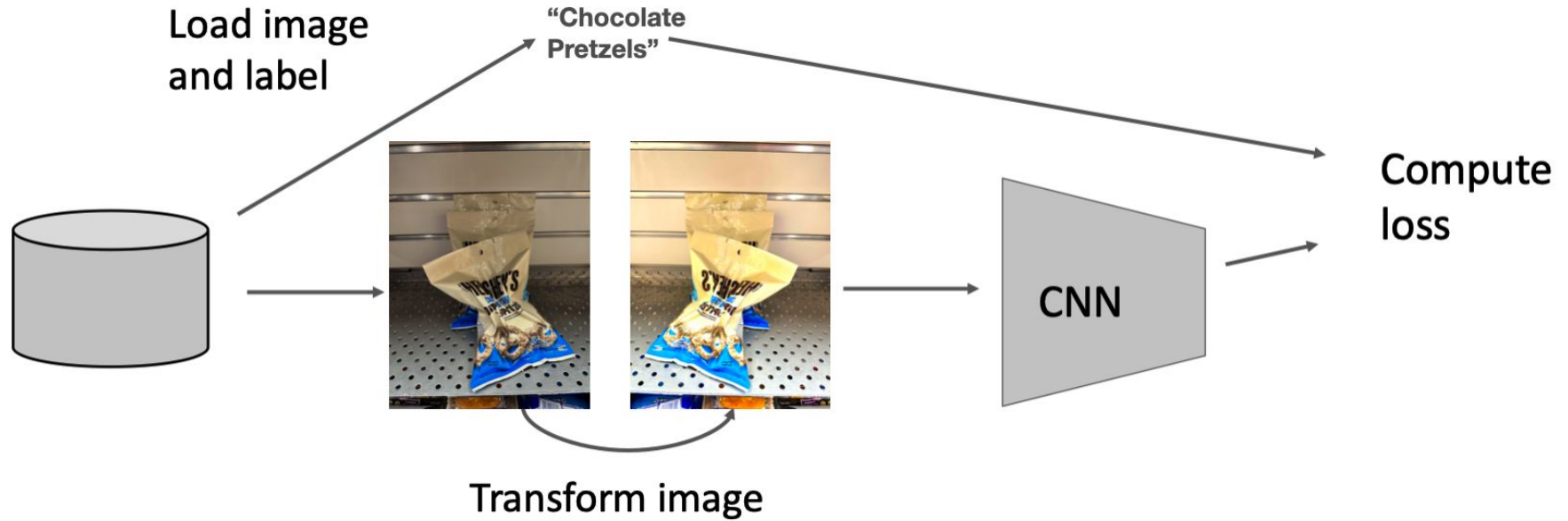
- Subtract the mean image (e.g. AlexNet)
(mean image = [32, 32, 3] array)
- Subtract per-channel mean (e.g. VGGNet)
(mean along each channel = 3 numbers)
- Subtract per-channel mean and Divide by per-channel std (e.g. ResNet)
(mean along each channel = 3 numbers)

Not common to do
PCA or whitening

Data Augmentation



Data Augmentation



Data Augmentation: Horizontal Flips



Data Augmentation: Random Crops and Scales

Training: sample random crops / scales

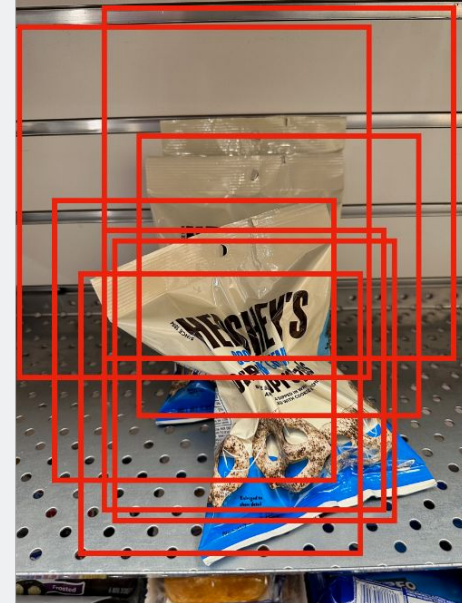
ResNet:

1. Pick random L in range [256, 480]
2. Resize training image, short side = L
3. Sample random 224 x 224 patch

Testing: average a fixed set of crops

ResNet:

1. Resize image at 5 scales: {224, 256, 384, 480, 640}
2. For each size, use 10 224 x 224 crops: 4 corners + center, + flips



Data Augmentation: Color Jitter

Simple: Randomize contrast and brightness



More complex:

1. Apply PCA to all [R, G, B] pixels in training set
2. Sample a “color offset” along principal component directions
3. Add offset to all pixels of a training image

(Used in AlexNet, ResNet, etc)

Data Augmentation: RandAugment

```
transforms = [  
'Identity', 'AutoContrast', 'Equalize',  
'Rotate', 'Solarize', 'Color', 'Posterize',  
'Contrast', 'Brightness', 'Sharpness',  
'ShearX', 'ShearY', 'TranslateX', 'TranslateY']  
  
def randaugment(N, M):  
    """Generate a set of distortions.  
  
    Args:  
        N: Number of augmentation transformations to  
            apply sequentially.  
        M: Magnitude for all the transformations.  
    """  
  
    sampled_ops = np.random.choice(transforms, N)  
    return [(op, M) for op in sampled_ops]
```

Apply random combinations of transforms:

- **Geometric:** Rotate, translate, shear
- **Color:** Sharpen, contrast, brightness, solarize, posterize, color

Data Augmentation: RandAugment

Magnitude: 9



Original



ShearX



AutoContrast

Magnitude: 17



Original



ShearX



AutoContrast

Magnitude: 28



Original



ShearX



AutoContrast

Apply random combinations of transforms:

- **Geometric:** Rotate, translate, shear
- **Color:** Sharpen, contrast, brightness, solarize, posterize, color

Data Augmentation: Get creative!

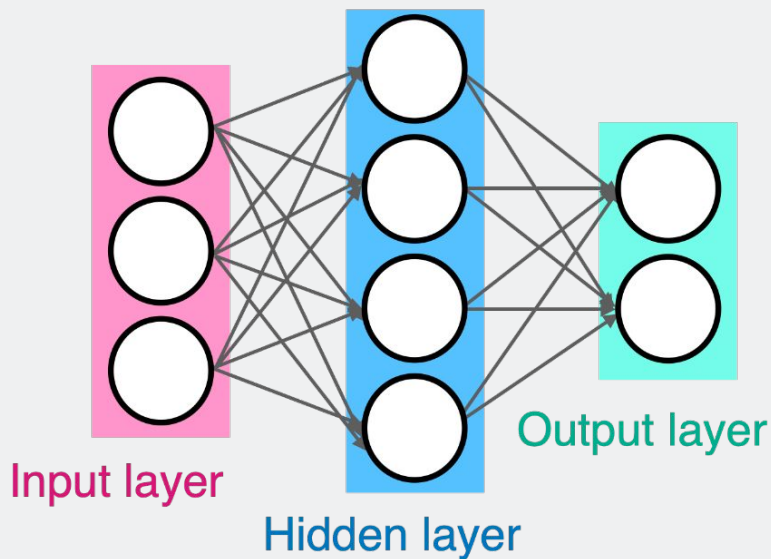
Data augmentation encodes invariances in your model

Think for your problem: what changes to the image should not change the network output?

Maybe different for different tasks!

Weight Initialization

Weight Initialization



Q: What happens if we initialize all $W=0$, $b=0$?

A: All outputs are 0, all gradients are the same!
No “symmetry breaking”

Weight Initialization

Next idea: **small random numbers** (Gaussian with zero mean, std=0.01)

```
W = 0.01 * np.random.randn(Din, Dout)
```

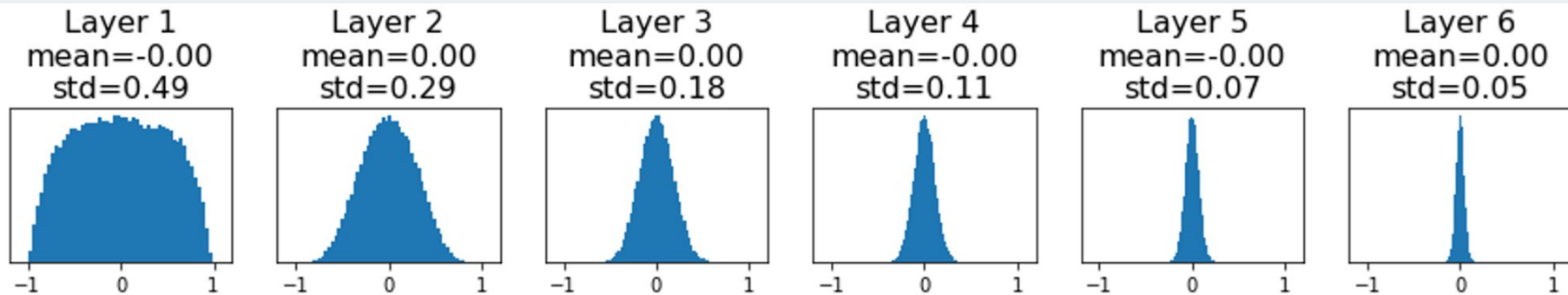
Works ~okay for small networks, but problems with deeper networks.

Weight Initialization: Activation Statistics

```
dims = [4096] * 7    Forward pass for a 6-layer
hs = []             net with hidden size 4096
x = np.random.randn(16, dims[0])
for Din, Dout in zip(dims[:-1], dims[1:]):
    W = 0.01 * np.random.randn(Din, Dout)
    x = np.tanh(x.dot(W))
    hs.append(x)
```

All activations tend to zero for deeper network layers

Q: What do the gradients look like?

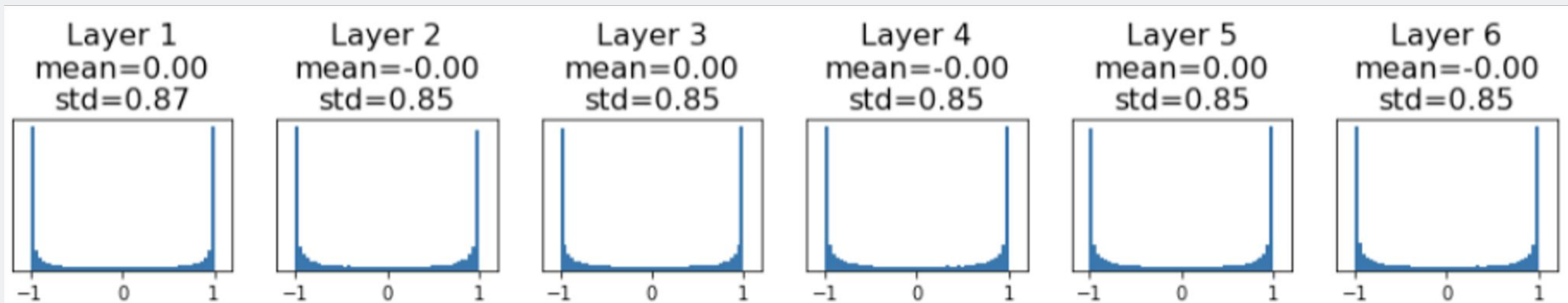


Weight Initialization: Activation Statistics

```
dims = [4096] * 7    Increase std of initial weights
hs = []              from 0.01 to 0.05
x = np.random.randn(16, dims[0])
for Din, Dout in zip(dims[:-1], dims[1:]):
    W = 0.05 * np.random.randn(Din, Dout)
    x = np.tanh(x.dot(W))
    hs.append(x)
```

All activations saturate

Q: What do the gradients look like?

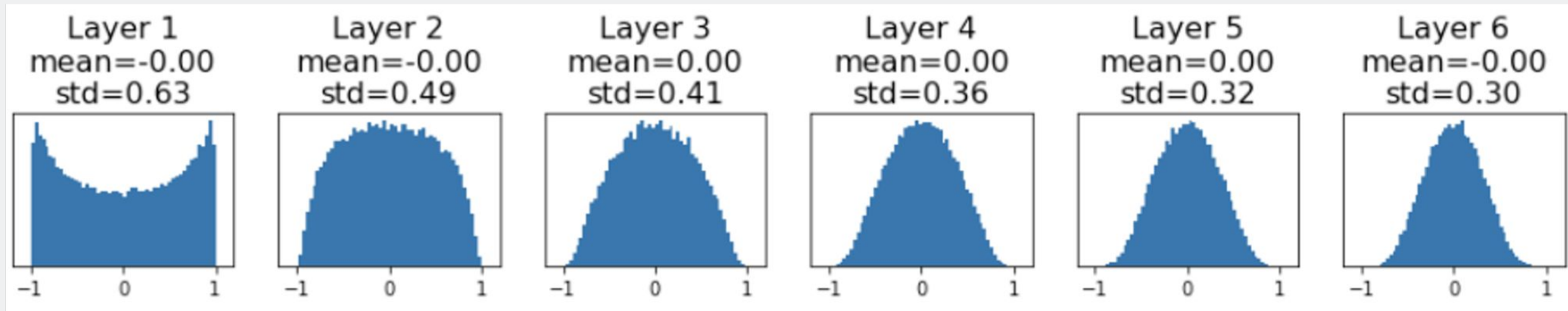


Weight Initialization: Xavier Initialization

```
dims = [4096] * 7           "Xavier" initialization:
hs = []                     std = 1/sqrt(Din)
x = np.random.randn(16, dims[0])
for Din, Dout in zip(dims[:-1], dims[1:]):
    W = np.random.randn(Din, Dout) / np.sqrt(Din)
    x = np.tanh(x.dot(W))
    hs.append(x)
```

“Just right”: Activations are nicely scaled for all layers!

For conv layers, Din is $\text{kernel_size}^2 \times \text{input_channels}$



Weight Initialization: Xavier Initialization

Derivation: Variance of output = Variance of input

$$y = Wx$$

$$y_i = \sum_{j=1}^{D_{in}} x_j w_j$$

$$\text{Var}(y_i) = D_{in} * \text{Var}(x_i w_i)$$

[Assume x, w are iid]

$$= D_{in} * (E[x_i^2]E[w_i^2] - E[x_i]^2 E[w_i]^2)$$

[Assume x, w independent]

$$= D_{in} * \text{Var}(x_i) * \text{Var}(w_i)$$

[Assume x, w are zero-mean]

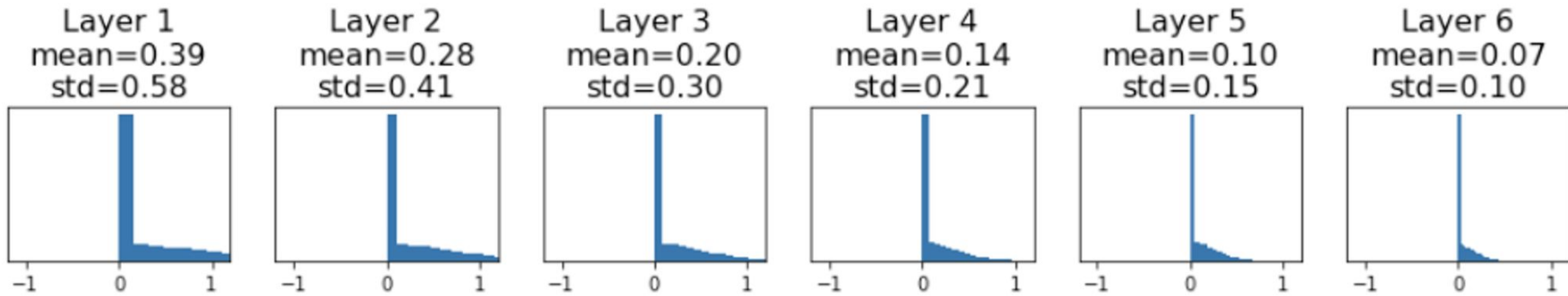
$$\text{If } \text{Var}(w_i) = 1/D_{in} \text{ then } \text{Var}(y_i) = \text{Var}(x_i)$$

Weight Initialization: Xavier Initialization

```
dims = [4096] * 7      Change from tanh to ReLU
hs = []
x = np.random.randn(16, dims[0])
for Din, Dout in zip(dims[:-1], dims[1:]):
    W = np.random.randn(Din, Dout) / np.sqrt(Din)
    x = np.maximum(0, x.dot(W))
    hs.append(x)
```

Xavier assumes zero centered activation function

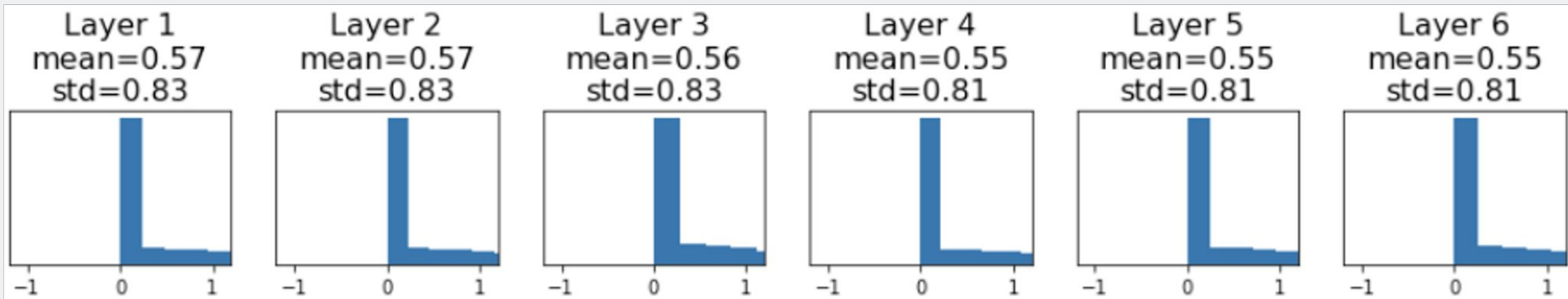
Activations collapse to zero again, no learning :(



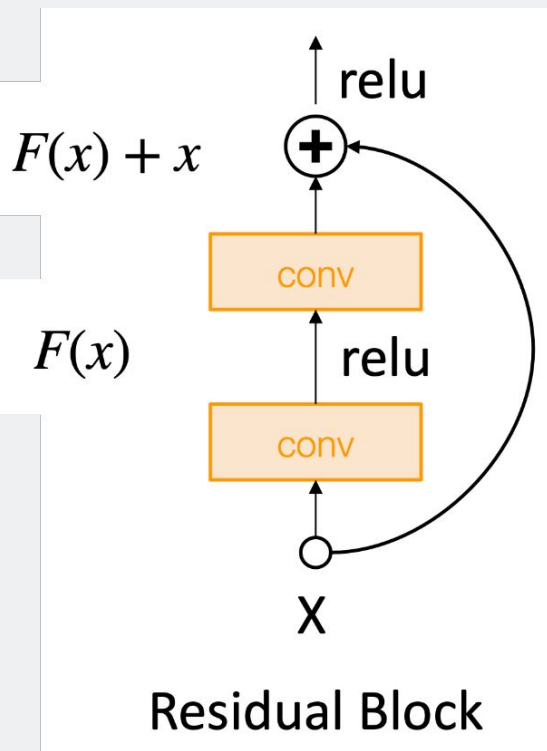
Weight Initialization: Kaiming/MSRA initialization

```
dims = [4096] * 7 ReLU correction: std = sqrt(2 / Din)
hs = []
x = np.random.randn(16, dims[0])
for Din, Dout in zip(dims[:-1], dims[1:]):
    W = np.random.randn(Din, Dout) / np.sqrt(Din)
    x = np.maximum(0, x.dot(W))
    hs.append(x)
```

“Just right” - activations nicely scaled for all layers



Weight Initialization: Residual Networks



If we initialize with MSRA: then
 $Var(F(x)) = Var(x)$

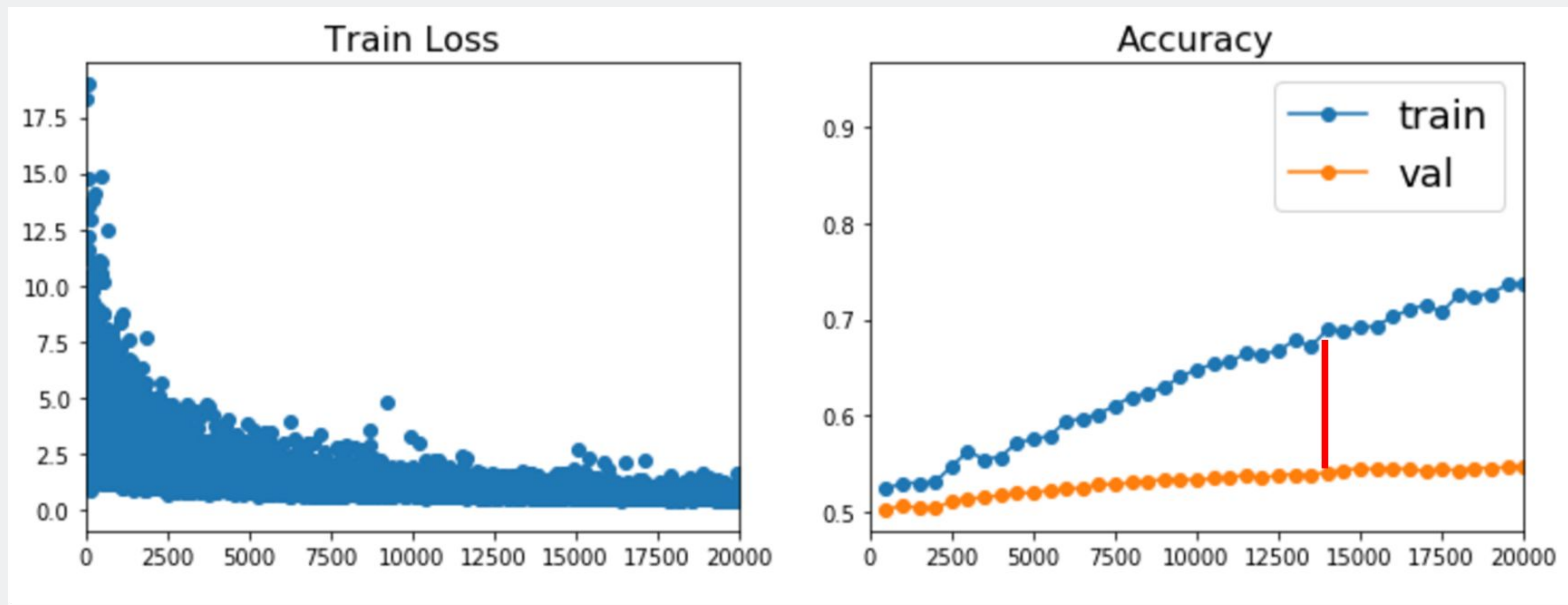
But then $Var(F(x) + x) > Var(x)$
variance grows with each block!

Solution: Initialize first conv with MSRA,
initialize second conv to zero. Then
 $Var(F(x) + x) = Var(x)$

Proper Initialization: Active area of research

- Understanding the difficulty of training deep feedforward neural networks by Glorot and Bengio, 2010
- Exact solutions to the nonlinear dynamics of learning in deep linear neural networks by Saxe et al, 2013
- Random walk initialization for training very deep feedforward networks by Sussillo and Abbott, 2014
- Delving deep into rectifiers: Surpassing human-level performance on ImageNet classification by He et al., 2015
- Data-dependent Initializations of Convolutional Neural Networks by Krähenbühl et al., 2015
- All you need is a good init, Mishkin and Matas, 2015
- Fixup Initialization: Residual Learning Without Normalization, Zhang et al, 2019
- The Lottery Ticket Hypothesis: Finding Sparse, Trainable Neural Networks, Frankle and Carbin, 2019
-

Now your model is training... but it overfits!



Regularization

Recap: Regularization

$$L = \frac{1}{N} \sum_{i=1}^N \sum_{j \neq y_i} \max(0, f(x_i; W)_j - f(x_i; W)_{y_i} + 1) + \lambda R(W)$$

In common use:

L2 regularization

$$R(W) = \sum_k \sum_l W_{k,l}^2 \quad (\text{Weight decay})$$

L1 regularization

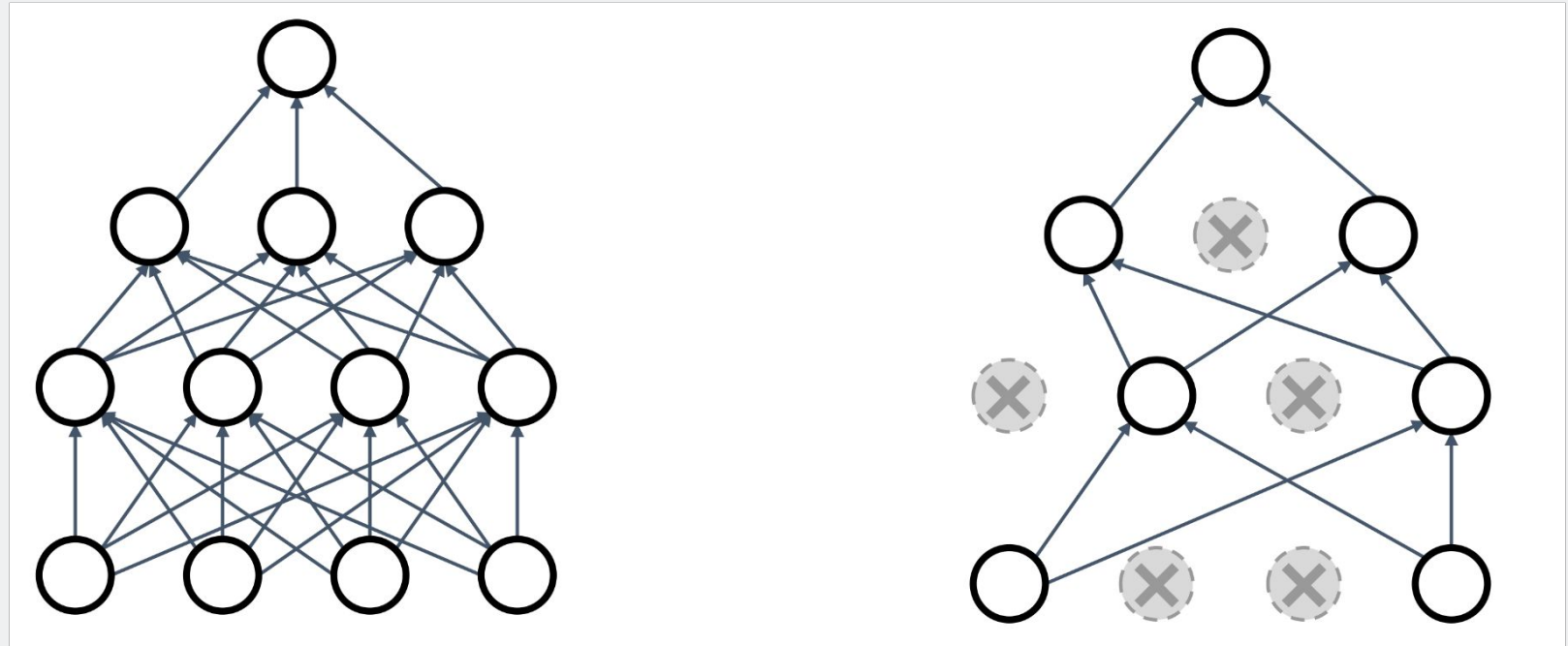
$$R(W) = \sum_k \sum_l |W_{k,l}|$$

Elastic net (L1 + L2)

$$R(W) = \sum_k \sum_l \beta W_{k,l}^2 + |W_{k,l}|$$

Regularization: Dropout

In each forward pass, randomly set some neurons to zero
Probability of dropping is a hyperparameter; 0.5 is common



Srivastava et al, "Dropout: A simple way to prevent neural networks from overfitting", JMLR 2014

<https://www.cs.toronto.edu/~hinton/absps/JMLRdropout.pdf>

Regularization: Dropout

```
p = 0.5 # probability of keeping a unit active. higher = less dropout
```

```
def train_step(X):
```

```
    """ X contains the data """
```

```
    # forward pass for example 3-layer neural network
```

```
    H1 = np.maximum(0, np.dot(W1, X) + b1)
```

```
    U1 = np.random.rand(*H1.shape) < p # first dropout mask
```

```
    H1 *= U1 # drop!
```

```
    H2 = np.maximum(0, np.dot(W2, H1) + b2)
```

```
    U2 = np.random.rand(*H2.shape) < p # second dropout mask
```

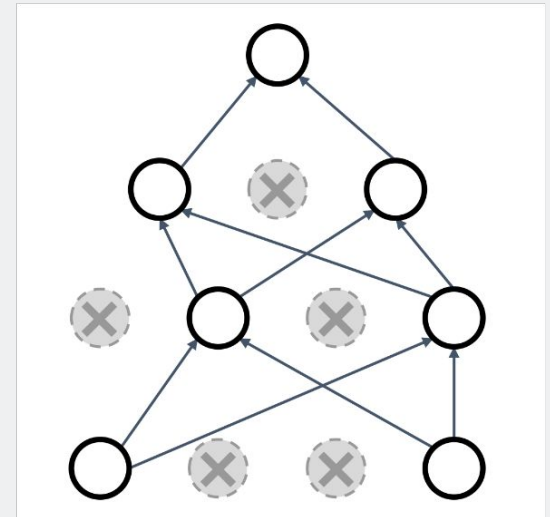
```
    H2 *= U2 # drop!
```

```
    out = np.dot(W3, H2) + b3
```

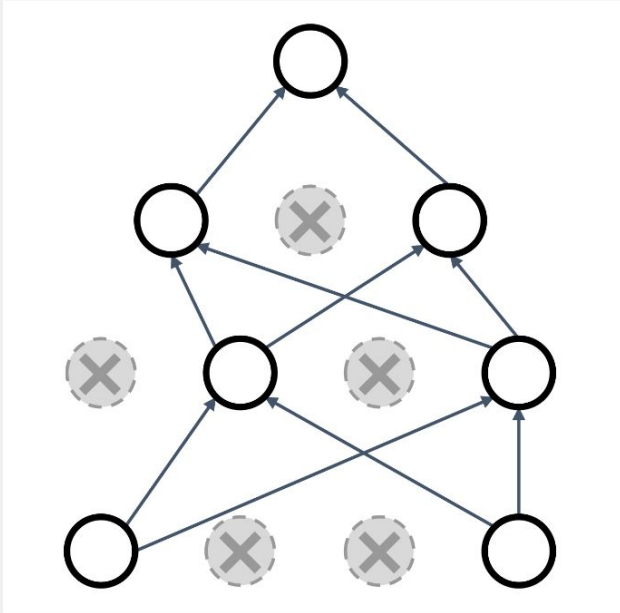
```
    # backward pass: compute gradients... (not shown)
```

```
    # perform parameter update... (not shown)
```

Example forward pass with a 3-layer network using dropout



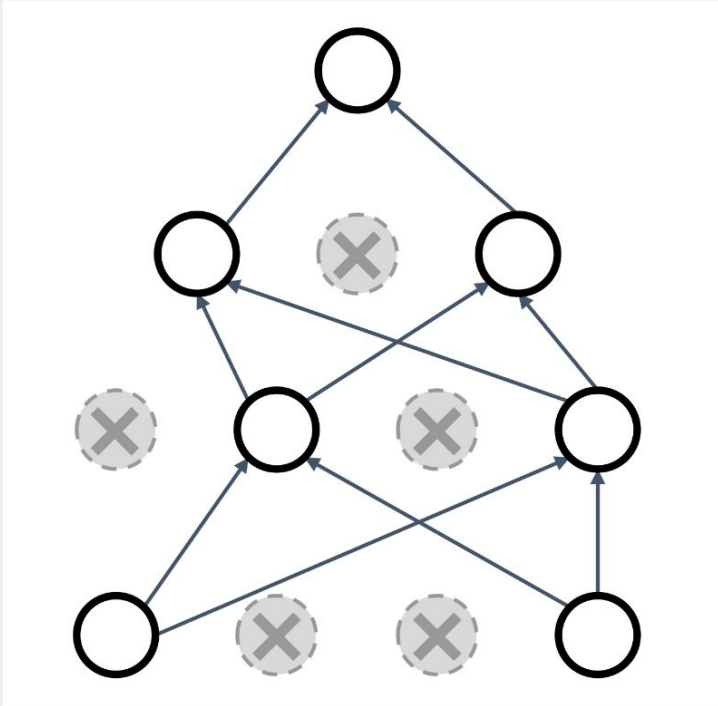
Regularization: Dropout



Forces the network to have a redundant representation; prevents **co-adaptation** of features



Regularization: Dropout



Another interpretation:

Dropout is training a large *ensemble* of models (that share parameters).

Each binary mask is one model

An FC layer with 4096 units has $2^{4096} \sim 10^{1233}$ possible masks!

Only $\sim 10^{82}$ atoms in the universe...

Dropout: Test Time

Dropout makes our output random!

$$\mathbf{y} = f_w(\mathbf{x}, \mathbf{z})$$

Output label Input image Random mask

Want to “average out” the randomness at test-time

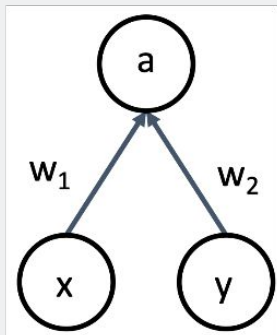
$$\mathbf{y} = f(\mathbf{x}, \mathbf{z}) = \mathbb{E}_{\mathbf{z}}[f(\mathbf{x}, \mathbf{z})] = \int p(\mathbf{z})f(\mathbf{x}, \mathbf{z})d\mathbf{z}$$

But this integral seems hard...

Dropout: Test Time

Want to approximate
the integral

$$y = f(x, z) = \mathbb{E}_z[f(x, z)] = \int p(z)f(x, z)dz$$



Consider a single neuron:

At test time we have: $\mathbb{E}[a] = w_1x + w_2y$

During training time we have: $\mathbb{E}[a] = \frac{1}{4}(w_1x + w_2y) + \frac{1}{4}(w_1x + 0y)$

$$+ \frac{1}{4}(0x + 0y) + \frac{1}{4}(0x + w_2y)$$

$$= \frac{1}{2}(w_1x + w_2y)$$

At test time, drop nothing and
multiply by dropout probability

Dropout: Test Time

```
def predict(X):  
    # ensembled forward pass  
    H1 = np.maximum(0, np.dot(W1, X) + b1) * p # NOTE: scale the activations  
    H2 = np.maximum(0, np.dot(W2, H1) + b2) * p # NOTE: scale the activations  
    out = np.dot(W3, H2) + b3
```

At test time all neurons are active always

=> We must scale the activations so that for each neuron:

Output at test time = Expected output at training time

Dropout: Summary

```
""" Vanilla Dropout: Not recommended implementation (see notes below) """

p = 0.5 # probability of keeping a unit active. higher = less dropout

def train_step(X):
    """ X contains the data """

    # forward pass for example 3-layer neural network
    H1 = np.maximum(0, np.dot(W1, X) + b1)
    U1 = np.random.rand(*H1.shape) < p # first dropout mask
    H1 *= U1 # drop!
    H2 = np.maximum(0, np.dot(W2, H1) + b2)
    U2 = np.random.rand(*H2.shape) < p # second dropout mask
    H2 *= U2 # drop!
    out = np.dot(W3, H2) + b3

    # backward pass: compute gradients... (not shown)
    # perform parameter update... (not shown)

def predict(X):
    # ensembled forward pass
    H1 = np.maximum(0, np.dot(W1, X) + b1) * p # NOTE: scale the activations
    H2 = np.maximum(0, np.dot(W2, H1) + b2) * p # NOTE: scale the activations
    out = np.dot(W3, H2) + b3
```

Drop in forward pass

Scale at test time

More common: “Inverted dropout”

```
p = 0.5 # probability of keeping a unit active. higher = less dropout
```

```
def train_step(X):
```

```
    # forward pass for example 3-layer neural network
```

```
    H1 = np.maximum(0, np.dot(W1, X) + b1)
```

```
    U1 = (np.random.rand(*H1.shape) < p) / p # first dropout mask. Notice /p!
```

```
    H1 *= U1 # drop!
```

```
    H2 = np.maximum(0, np.dot(W2, H1) + b2)
```

```
    U2 = (np.random.rand(*H2.shape) < p) / p # second dropout mask. Notice /p!
```

```
    H2 *= U2 # drop!
```

```
    out = np.dot(W3, H2) + b3
```

```
    # backward pass: compute gradients... (not shown)
```

```
    # perform parameter update... (not shown)
```

```
def predict(X):
```

```
    # ensembled forward pass
```

```
    H1 = np.maximum(0, np.dot(W1, X) + b1) # no scaling necessary
```

```
    H2 = np.maximum(0, np.dot(W2, H1) + b2)
```

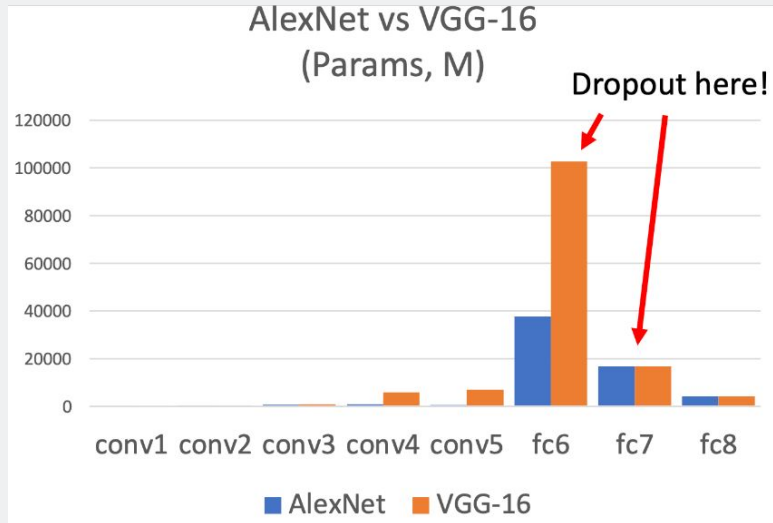
```
    out = np.dot(W3, H2) + b3
```

Drop and scale
during training

test time is unchanged!

Dropout architectures

Recall AlexNet, VGG have most of their parameters in **fully-connected layers**; usually Dropout is applied there



Later architectures (GoogLeNet, ResNet, etc) use global average pooling instead of fully-connected layers: they don't use dropout at all!

Regularization: A common pattern

Training: Add some kind of randomness

$$y = f_w(x, z)$$

For ResNet and later, often L2 and Batch Normalization are the only regularizers!

Testing: Average out randomness (sometimes approximate)

$$y = f(x, z) = \mathbb{E}_z[f(x, z)] = \int p(z)f(x, z)dz$$

Example: Batch Normalization

Training: Normalize using stats from random mini batches

Testing: Use fixed stats to normalize

Regularization: A common pattern

Training: Add some randomness

Testing: Marginalize over randomness

Examples:

- Dropout
- Batch Normalization
- Data Augmentation

Regularization: DropConnect

Training: Drop random connections between neurons (set weight=0)

Testing: Use all the connections

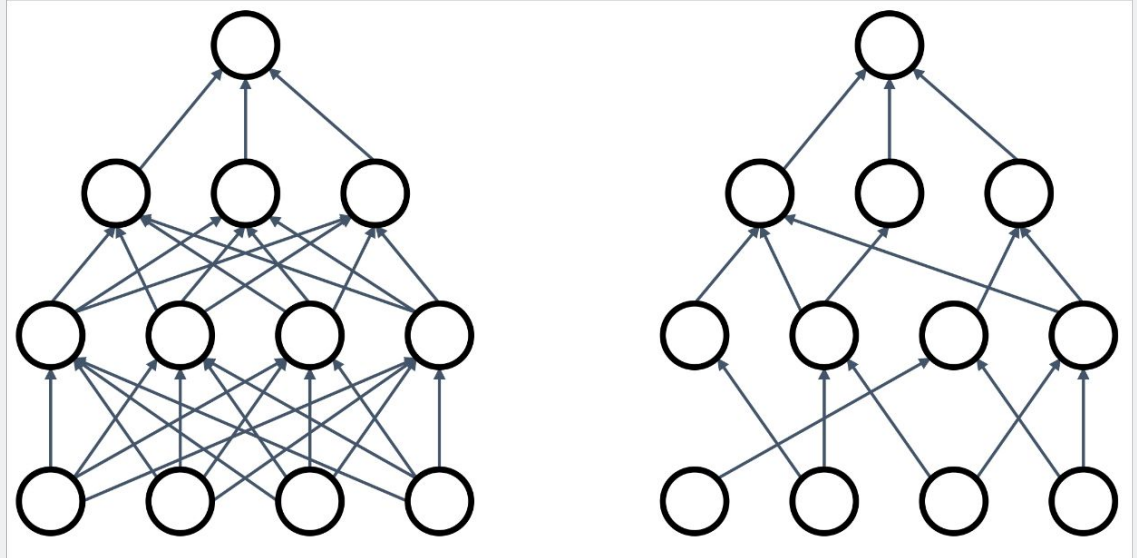
Examples:

Dropout

Batch Normalization

Data Augmentation

DropConnect



Regularization: Fractional Pooling

Training: Use randomized pooling regions

Testing: Average predictions over different samples

Examples:

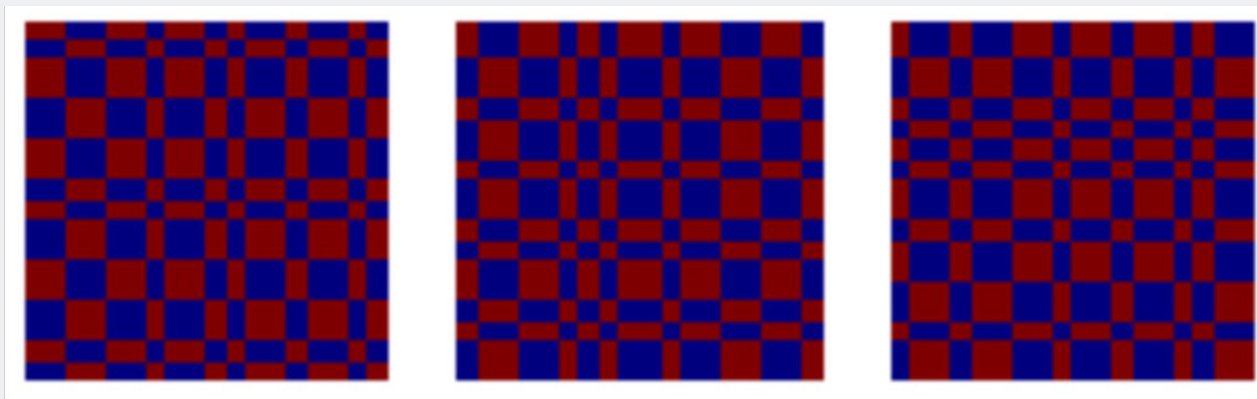
Dropout

Batch Normalization

Data Augmentation

DropConnect

Fractional Max Pooling



Graham, "Fractional Max Pooling", arXiv 2014

<https://arxiv.org/abs/1412.6071>

Regularization: Stochastic Depth

Training: Skip some residual blocks in ResNet

Testing: Use the whole network

Examples:

Dropout

Batch Normalization

Data Augmentation

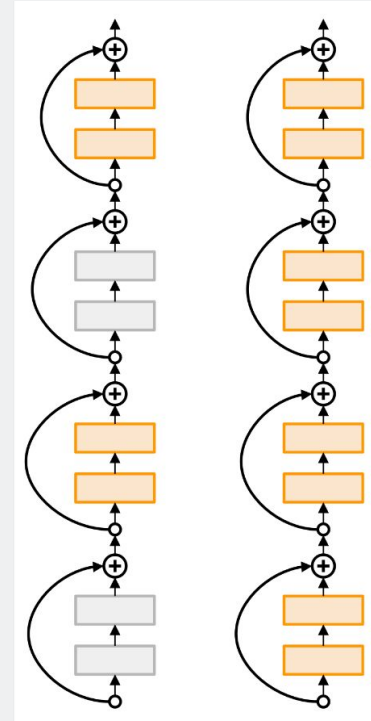
DropConnect

Fractional Max Pooling

Stochastic Depth

Starting to become common in recent architectures:

- Pham et al, "Very Deep Self-Attention Networks for End-to-End Speech Recognition", INTERSPEECH 2019
- Tan and Le, "EfficientNetV2: Smaller Models and Faster Training", ICML 2021
- Fan et al, "Multiscale Vision Transformers", ICCV 2021
- Bello et al, "Revisiting ResNets: Improved Training and Scaling Strategies", NeurIPS 2021
- Steiner et al, "How to train your ViT? Data, Augmentation, and Regularization in Vision Transformers", arXiv 2021



Regularization: CutOut

Training: Set random image regions to 0

Testing: Use the whole image

Examples:

Dropout

Batch Normalization

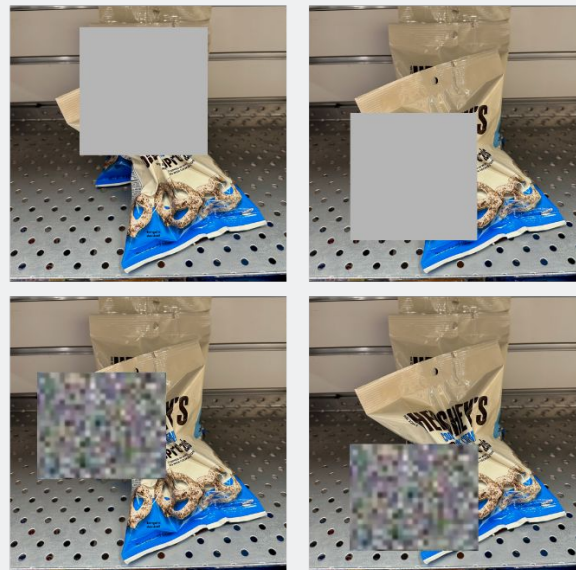
Data Augmentation

DropConnect

Fractional Max Pooling

Stochastic Depth

Cutout / Random Erasing



Replace random regions with
mean value or random values

Regularization: Mixup

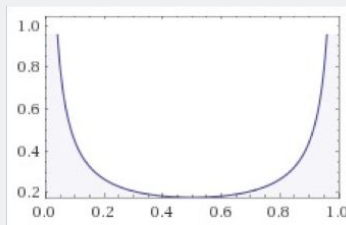
Training: Train on random blends of images

Testing: Use original images

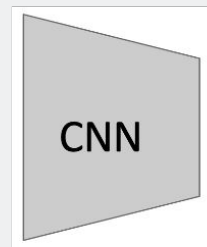
Examples:

- Dropout
- Batch Normalization
- Data Augmentation
- DropConnect
- Fractional Max Pooling
- Stochastic Depth
- Cutout / Random Erasing

Mixup



Sample blend probability from a beta distribution $\text{Beta}(a, b)$ with $a=b=0$ so blend weights are close to 0/1



Target label:
Pretzels: 0.6
Robot: 0.4



Randomly blend the pixels of pairs of training images, e.g. 60% pretzels, 40% robot

Regularization: CutMix

Training: Train on random blends of images

Testing: Use original images

Examples:

Dropout

Batch Normalization

Data Augmentation

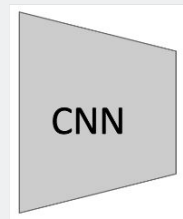
DropConnect

Fractional Max Pooling

Stochastic Depth

Cutout / Random Erasing

Mixup / CutMix



Target label:
Pretzels: 0.6
Robot: 0.4

Replace random crops of one image with another, e.g. 60% of pixels from pretzels, 40% from robot

Regularization: Label Smoothing

Training: Train on smooth labels

Testing: Use original images

Examples:

Dropout

Batch Normalization

Data Augmentation

DropConnect

Fractional Max Pooling

Stochastic Depth

Cutout / Random Erasing

Mixup / CutMix

Label Smoothing



Standard Training

Pretzels: 100%

Robot: 0%

Sugar: 0%

Label Smoothing

Pretzels: 90%

Robot: 5%

Sugar: 5%

Set target distribution to be $1 - \frac{K-1}{K}\epsilon$ on the correct category and ϵ/K on all other categories, with K categories and $\epsilon \in (0,1)$.

Loss is cross-entropy between predicted and target distribution.

Data Augmentation

(example)

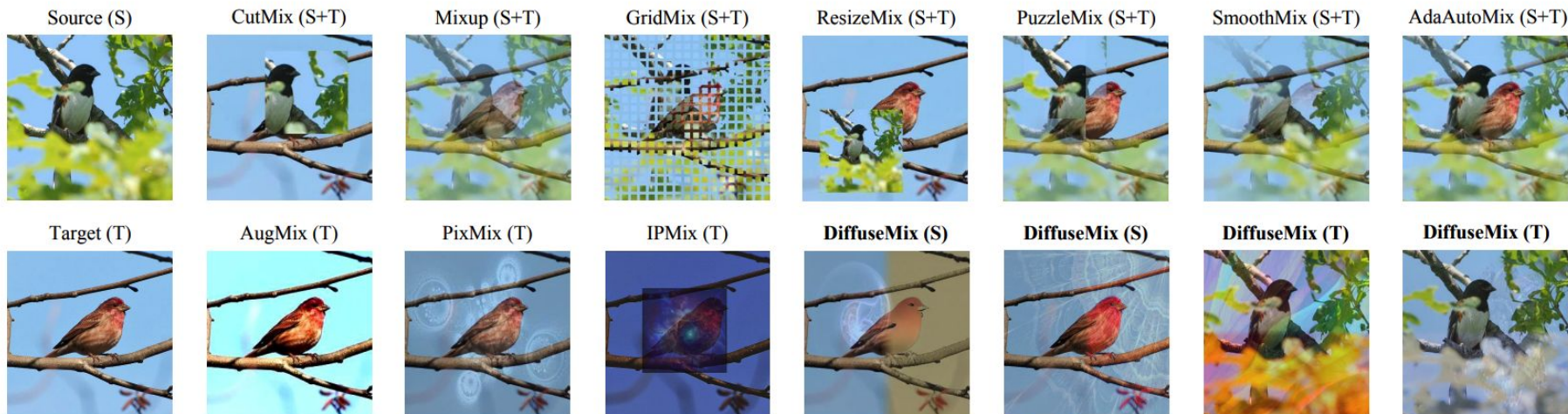


Figure 1. **Top row:** existing mixup methods *interpolate* two different training images [22, 48]. **Bottom row:** label-preserving methods. For each input image, DIFFUSEMIX employs *conditional prompts* to obtain generated images. The input image is then concatenated with a generated image to obtain a hybrid image. Each hybrid image is blended with a random fractal to obtain the final training image.

Regularization: Summary

Training: Add some randomness

Testing: Marginalize over randomness

Examples:

Dropout

Batch Normalization

Data Augmentation

DropConnect

Fractional Max Pooling

Stochastic Depth

Cutout / Random Erasing

Mixup / CutMix

Label Smoothing

- Use DropOut for large fully-connected layers
- Data augmentation is always a good idea
- Use BatchNorm for CNNs (but not ViTs)
- Try Cutout, Mixup, CutMix, Stochastic Depth, Label Smoothing to squeeze out a bit of extra performance

Summary

1. One time setup:

Today

- Activation functions, data preprocessing, weight initialization, regularization

2. Training dynamics:

Next time

- Learning rate schedules; large-batch training; hyperparameter optimization

3. After training:

- Model ensembles, transfer learning